City of Bellewood

Monthly Commission meeting (held in-person at St.Matthews Library) - June 11, 2024, 6:30 PM

Participants - Mark Klein (Mayor), Leslie Beam (Commissioner), Nicole Walton (Commissioner), Doug DeMoss (Commissioner), Austin Kupper (Commissioner), Finn Cato (Attorney) & Erin Quinnan (City Clerk)

Meeting was called to order by Mayor Mark Klein at 6:37 PM

- 1. Review & approve May minutes
 - a) Doug motioned to approve with small revisions, Austin seconded
- 2. Review & approve April and May financials
 - a) April and May financials pending correction by Courtney's team, will review and approve in July
- 3. 2024-2025 annual budget review and second reading
 - a) Finn completed the second reading of ordinance no.1, series 2024, for the 2024-2025 fiscal year budget
 - b) Mark called for a motion to approve 2024-2025 budget Nicole motioned to approve and Austin seconded. Roll call for approval from all commissioners all approved.
 - c) Finn and Mark to work on publishing the new budget to our website and the courier-journal.
- 4. Yard sale recap
 - a) Date was good a decent amount of traffic considering we didn't pair with other cities nearby. There were several other neighborhoods in the St.Matthews area that were having them though, so that probably helped.
- 5. Lamp post on Leland update
 - a) Post and light are up on Leland
 - b) Post on Leland and Chenoweth is hanging, so Leslie will contact LG&E about that one too
 - LG&E hasn't completed the audit to ensure we were not being charged, will continue to follow up
- 6. Stop sign damaged on Elmwood and No Parking sign on Brookfield has been knocked off
 - a) Austin to follow up to get these fixed
- 7. New email addresses from Hill
 - a) New email addresses were sent out by Mark and they will be posted on the website so people can contact us if needed
- 8. Food truck recap
 - a) Boss hogs had a decent turnout but will likely wait until the new school year to start back up to do another one

Mark motioned to adjourn meeting at 7:25 PM and Austin seconded